







- **Consolidated Performance Highlights**
- Overview of Consolidated Performance
 - Factors of changes in net sales
 - Factors of changes in operating profit
- Overview by Segment
 - Global Gaming
 - International Commercial
 - Domestic Commercial
 - Equipment for the Amusement Industry
- Consolidated Performance Forecasts
 - Performance forecasts by segment
- Shareholder Returns
- Medium-Term Management Plan

Reference Materials

- Corporate profile
- Company history
- Stock price, PBR, ROE
- Consolidated balance sheet
- Status of consolidated cash flows
- Capital investment, depreciation, research and development expenses
- Impact of foreign exchange
- Market shares
- Topics Initiatives in each business
- Sustainability initiatives



- Consolidated Performance Highlights
- Overview of Consolidated Performance
 - Factors of changes in net sales
 - Factors of changes in operating profit
- Overview by Segment
 - Global Gaming
 - International Commercial
 - Domestic Commercial
 - Equipment for the Amusement Industry
- Consolidated Performance Forecasts
 - Performance forecasts by segment
- **Shareholder Returns**
- **■** Medium-Term Management Plan

■ Reference Materials

- Corporate profile
- Company history
- Stock price, PBR, ROE
- Consolidated balance sheet
- Status of consolidated cash flows
- Capital investment, depreciation, research and development expenses
- Impact of foreign exchange
- Market shares
- Topics Initiatives in each business
- Sustainability initiatives

Consolidated Performance Highlights



- Demand related to the issuance of new banknotes has run its course, and sales have returned to the trend seen before the new banknotes were issued.
- Both revenue and profit declined compared with the same period of the previous year.

Net Sales

Global Gaming

In the North American market, sales of bill validator units used in gaming machines increased.

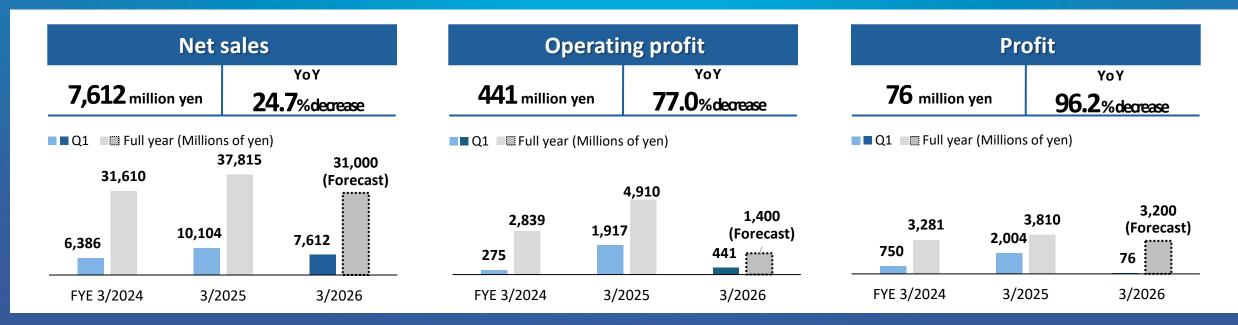
Domestic Commercial

Equipment for the Amusement Industry

Sales of our products declined due to a reactionary downturn following the special replacement demand associated with the issuance of new banknotes.

Operating profit

Operating profit decreased due to a decline in net sales and increased investments in research and development for new products, including those targeting newly developed markets.





- **Consolidated Performance Highlights**
- Overview of Consolidated Performance
 - Factors of changes in net sales
 - Factors of changes in operating profit
- Overview by Segment
 - Global Gaming
 - International Commercial
 - Domestic Commercial
 - Equipment for the Amusement Industry
- Consolidated Performance Forecasts
 - Performance forecasts by segment
- **■** Shareholder Returns
- **■** Medium-Term Management Plan

Reference Materials

- Corporate profile
- Company history
- Stock price, PBR, ROE
- Consolidated balance sheet
- Status of consolidated cash flows
- Capital investment, depreciation, research and development expenses
- Impact of foreign exchange
- Market shares
- Topics Initiatives in each business
- Sustainability initiatives

Overview of Consolidated Performance

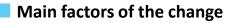


			Q1 FYE 3/2025			Q1 FYE 3/2026			n year												
Unit: Millions of yen		Amount	Com	position	Amount	Con	nposition	Change	Percentage change												
Net sales		10,104		100.0%	7,612	2 100.0%		100.0%		100.0%		100.0%		100.0%		100.0%		100.0%		(2,492)	(24.7%)
Operating profit		1,917		19.0%	441		5.8%	(1,476)	(77.0%)												
Ordinary profit		2,377		23.5%	261		3.4%	(2,116)	(89.0%)												
Profit		2,004		19.8%	76		1.0%	(1,927)	(96.2%)												
Earnings per Share (arnings per Share (EPS)		73.34 yen				2.83 yen		(70.51) yen												
Average USD exchange rates EUR			149		151.22 yen		1.22 yen	+1.32yen													
			162.2		yen 159.3		159.38 yen		(2.89)												

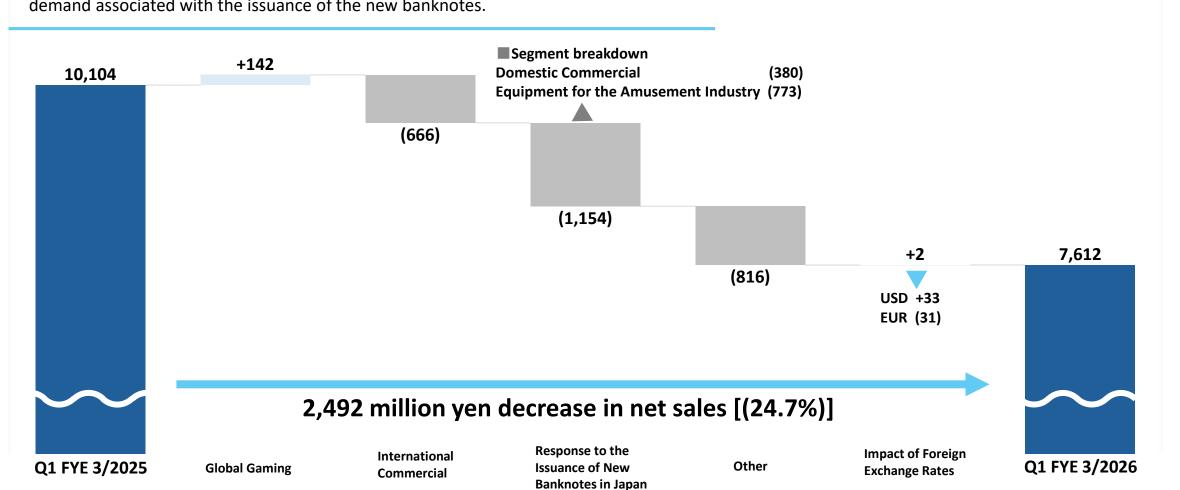
Overview of Consolidated Performance - Factors of changes in net sales



Unit: Millions of yen



- · Sales of products for installation in gaming machines remained strong in North America.
- In Japan, sales of our products decreased following the reaction to the special replacement demand associated with the issuance of the new banknotes.



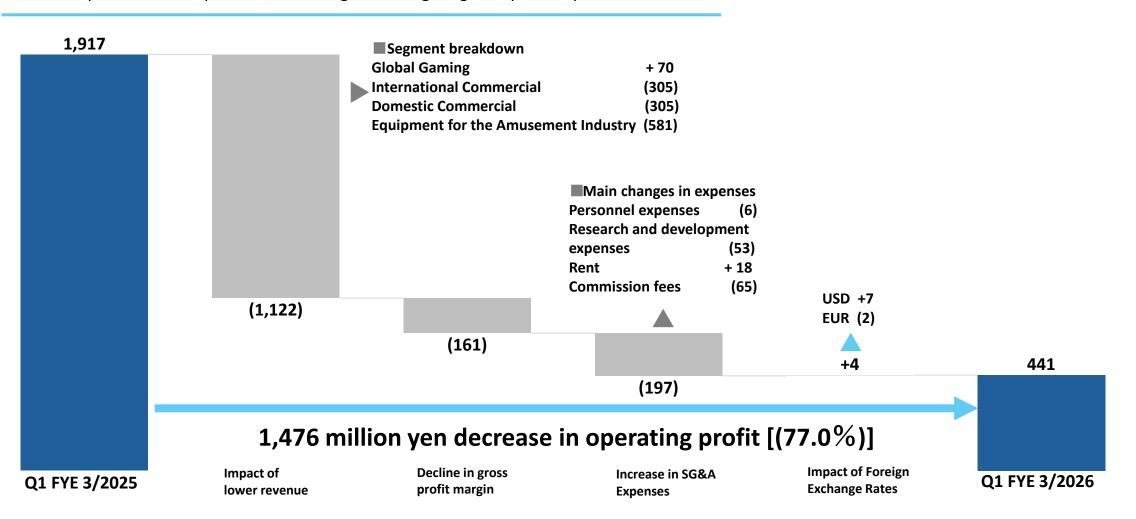
Overview of Consolidated Performance - Factors of changes in operating profit



Unit: Millions of yen



Operating profit decreased due to a decline in net sales and increased investments in research and development for new products, including those targeting newly developed markets.





- **Consolidated Performance Highlights**
- Overview of Consolidated Performance
 - Factors of changes in net sales
 - Factors of changes in operating profit
- Overview by Segment
 - Global Gaming
 - International Commercial
 - Domestic Commercial
 - Equipment for the Amusement Industry
- Consolidated Performance Forecasts
 - Performance forecasts by segment
- **■** Shareholder Returns
- Medium-Term Management Plan

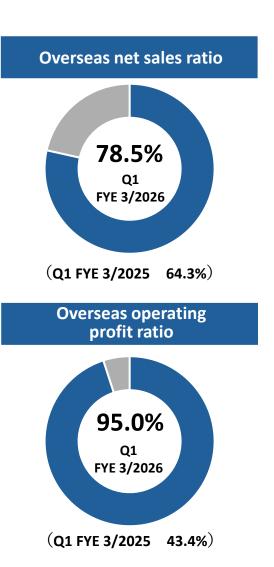
Reference Materials

- Corporate profile
- Company history
- Stock price, PBR, ROE
- Consolidated balance sheet
- Status of consolidated cash flows
- Capital investment, depreciation, research and development expenses
- Impact of foreign exchange
- Market shares
- Topics Initiatives in each business
- Sustainability initiatives

Overview by Segment



Unit: Millions of yen	Q1 FYE 3/2025	Q2 FYE 3/2025	Q3 FYE 3/2025	Q4 FYE 3/2025	Q1 FYE 3/2026
Net sales	10,104	11,149	9,076	7,485	7,612
Global Gaming	4,780	5,904	5,710	5,082	4,937
International Commercial	1,716	1,720	1,167	1,103	1,037
Domestic Commercial	1,327	1,094	892	491	648
Equipment for the Amusement Industry	2,280	2,429	1,304	809	988
Operating profit	1,917	1,837	1,047	107	441
Global Gaming	1,067	1,220	1,310	770	1,060
International Commercial	(109)	(63)	(238)	(155)	(335)
Domestic Commercial	567	387	176	16	65
Equipment for the Amusement Industry	683	705	147	(99)	(27)
Adjustments (Corporate-wide expenses not allocated to each reportable segment)	(290)	(412)	(348)	(424)	(321)



Overview by Segment - Global Gaming





Business overview

The main markets are gaming areas in casino hotels in North America and small gaming venues in Europe.

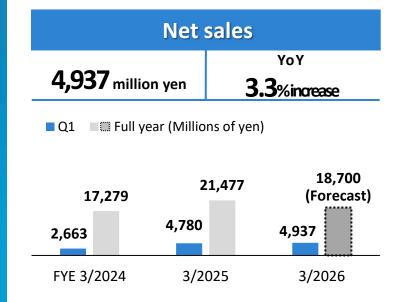
This segment sells bill validator units and printer units for installation in gaming machines, as well as system products that support labor-saving and automation in casino hotels.

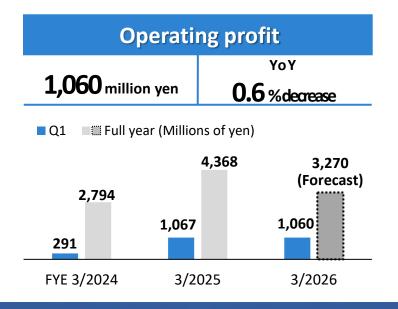
Main customers

Slot machine manufacturers, casino hotels

Performance overview

Sales of bill validator units for installation in gaming machines increased, particularly in North America, due to last-minute demand ahead of the U.S. tariff hike.





Major products



Net sales composition 64.9%

Printer unit





Automated cash collection system for casino halls

Bill validator unit

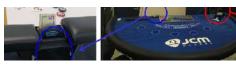




Table game system (Equipped with bill recycling unit and printer unit)

Overview by Segment - International Commercial





Business overview

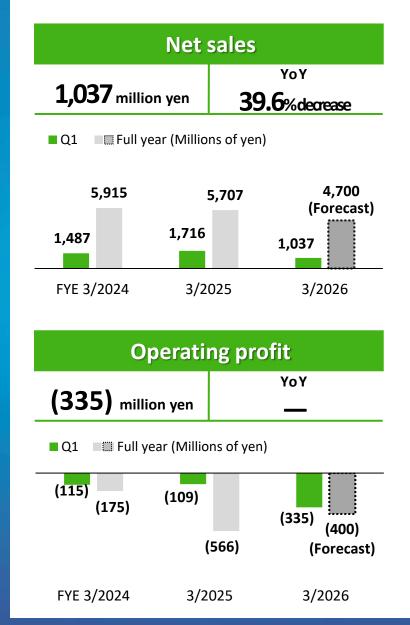
This segment sells bill validator units and bill recycling units for installation in checkout machines and ticket vending machines and other equipment used in the retail, transportation, and financial markets.

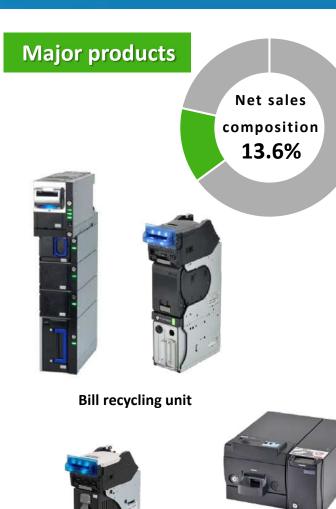
Main customers

Manufacturers of finished products (Self-checkout machines, kiosk terminals, etc.)

Performance overview

Sales of bill recycling units for the European market declined, as major customers engaged in inventory adjustments amid softening market conditions in the region.





Bill validator unit

Automated Cash

Register

Overview by Segment - Domestic Commercial





Business overview

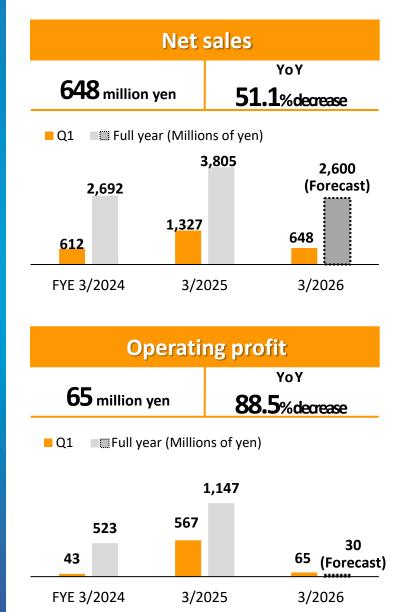
This segment sells bill validator units and bill recycling units installed in checkout machines and ticket vending machines, and other devices used in the retail, transportation, and financial markets.

Main customers

Manufacturers of finished products (Restaurant self-checkout machines, coin-operated parking systems, self-service gas stations, buses, etc.)

Performance overview

Sales of our products decreased following the reaction to the special replacement demand associated with the issuance of the new banknotes.





Overview by Segment - Equipment for the Amusement Industry





Business overview

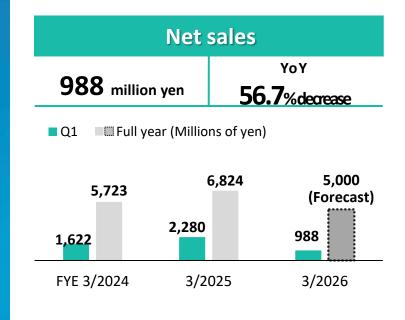
This segment sells peripheral equipment for pachinko parlors, including dedicated smart gaming machine units, ball and token rental machines, and automatic token supply systems.

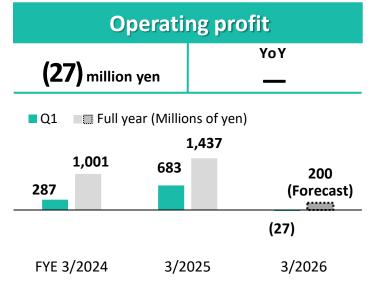
Main customers

Pachinko parlors

Performance overview

Sales of core products, including dedicated smart gaming machine units, declined as customers showed restrained investment appetite due to a reactionary downturn following the special replacement demand associated with the issuance of new banknotes.









- **Consolidated Performance Highlights**
- Overview of Consolidated Performance
 - Factors of changes in net sales
 - Factors of changes in operating profit
- Overview by Segment
 - Global Gaming
 - International Commercial
 - Domestic Commercial
 - Equipment for the Amusement Industry
- Consolidated Performance Forecasts
 - Performance forecasts by segment
- **■** Shareholder Returns
- **■** Medium-Term Management Plan

■ Reference Materials

- Corporate profile
- Company history
- Stock price, PBR, ROE
- Consolidated balance sheet
- Status of consolidated cash flows
- Capital investment, depreciation, research and development expenses
- Impact of foreign exchange
- Market shares
- Topics Initiatives in each business
- Sustainability initiatives

Consolidated Performance Forecasts



The current fiscal year is expected to see a decrease in both revenue and profit.

[Net Sales] Global Gaming is expected to remain strong, while the International Commercial is expected to be affected by inventory adjustments among European customers. In domestic markets, sales are expected to decline due to a reactionary downturn following demand related to the issuance of new banknotes.

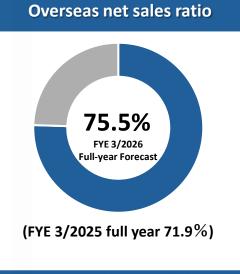
[Operating Profit] Earnings are expected to be affected by the completion of sales of highly profitable products related to demand from the issuance of new banknotes in the domestic markets. On the other hand, a gain on sale of non-current assets is scheduled to be recorded as extraordinary income.

				FYE 3	/2025			FYE 3/2026						
		Firs	t half	Secoi	nd half	Full	year	First hal	f forecast	Second ha	If forecast	Full year	r forecast	Year-on- year change
Unit: Millio	ns of yen	Amount	Composition	Amount	Composition	Amount	Composition	Amount	Composition	Amount	Composition	Amount	Composition	,
Net sales		21,253	100.0%	16,562	100.0%	37,815	100.0%	15,300	100.0%	15,700	100.0%	31,000	100.0%	(6,815)
Operating p	orofit	3,755	17.7%	1,155	7.0%	4,910	13.0%	800	5.2%	600	3.8%	1,400	4.5%	(3,510)
Ordinary pr	ofit	2,993	14.1%	1,683	10.2%	4,676	12.4%	500	3.3%	500	3.2%	1,000	3.2%	(3,676)
Profit		2,490	11.7%	1,320	8.0%	3,810	10.1%	2,800	18.3%	400	2.5%	3,200	10.3%	(610)
ROE			_		_		12.6%		_		_		9.7%	(2.9)pt
Earnings pe (EPS)	er Share		91.80 yen		_	1	.40.98 yen	1	.03.97 yen		_	1	118.82 yen	(22.15) yen
Average exchange	USD	1	L54.09 yen	1	L49.41 yen	1	.52.28 yen	1	.46.04 yen	1	.40.00 yen	1	L43.02 yen	(9.26) yen
rates	EUR	1	166.22 yen	1	L63.80 yen	1	.64.45 yen	1	.58.40 yen	1	.55.00 yen	1	L56.70 yen	(7.75) yen

Consolidated Performance Forecasts - Performance forecasts by segment



		FYE 3/2025		l	FYE 3/2026	;	Year-on year
Unit: Million of yen	First half	Second half	Full year	First half forecast	Second half forecast	Full year forecast	Change
Net sales	21,253	16,562	37,815	15,300	15,700	31,000	(6,815
Global Gaming	10,684	10,792	21,477	9,600	9,100	18,700	(2,777
International Commercial	3,436	2,270	5,707	2,000	2,700	4,700	(1,007
Domestic Commercial	2,422	1,383	3,805	1,200	1,400	2,600	(1,205
Equipment for the Amusement Industry	4,710	2,114	6,824	2,500	2,500	5,000	(1,824
Operating Profit	3,755	1,155	4,910	800	600	1,400	(3,510
Global Gaming	2,287	2,080	4,368	1,900	1,370	3,270	(1,098)
International Commercial	(172)	(394)	(566)	(380)	(20)	(400)	+166
Domestic Commercial	954	193	1,147	30	0	30	(1,117)
Equipment for the Amusement Industry	1,388	48	1,437	100	100	200	(1,237
Adjustments (Corporate-wide expenses not allocated to each reportable segment)	(702)	(772)	(1,475)	(850)	(850)	(1,700)	(224







- **Consolidated Performance Highlights**
- Overview of Consolidated Performance
 - Factors of changes in net sales
 - Factors of changes in operating profit
- Overview by Segment
 - Global Gaming
 - International Commercial
 - Domestic Commercial
 - Equipment for the Amusement Industry
- Consolidated Performance Forecasts
 - Performance forecasts by segment
- Shareholder Returns
- **■** Medium-Term Management Plan

Reference Materials

- Corporate profile
- Company history
- Stock price, PBR, ROE
- Consolidated balance sheet
- Status of consolidated cash flows
- Capital investment, depreciation, research and development expenses
- Impact of foreign exchange
- Market shares
- Topics Initiatives in each business
- Sustainability initiatives

Shareholder Returns

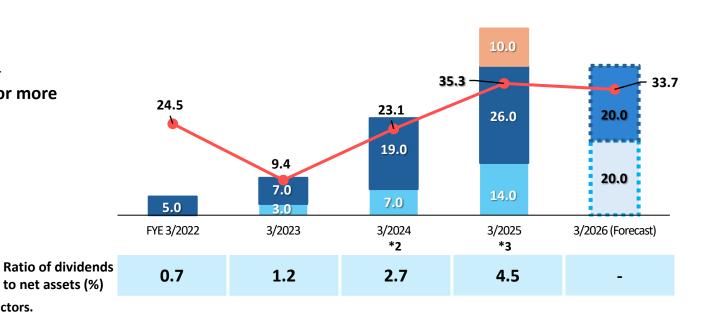


- Dividend Forecast for the Fiscal Year Ending March 31, 2026
 - Total annual ordinary dividend: 40 yen per share
 (Interim dividend: 20 yen per share, Year-end dividend: 20 yen per share)

Dividend policy

Continue performance-linked shareholder returns

- Dividend payout ratio (consolidated): 30% or more *1
- Ratio of dividends to net assets (consolidated): 2.0% or more



Interim dividend (Yen) Ven-end dividend (Yen) Commemorative dividend (Yen) — Dividend payout ratio (%)

^{*1} May be determined excluding the impact of very short-term profit fluctuation factors.

^{*2} Purchased treasury shares (1.9 billion yen) in February 2024.

^{*3} Purchased treasury shares (1.5 billion yen) in May 2024.



- **Consolidated Performance Highlights**
- Overview of Consolidated Performance
 - Factors of changes in net sales
 - Factors of changes in operating profit
- Overview by Segment
 - Global Gaming
 - International Commercial
 - Domestic Commercial
 - Equipment for the Amusement Industry
- Consolidated Performance Forecasts
 - Performance forecasts by segment
- **■** Shareholder Returns
- Medium-Term Management Plan

Reference Materials

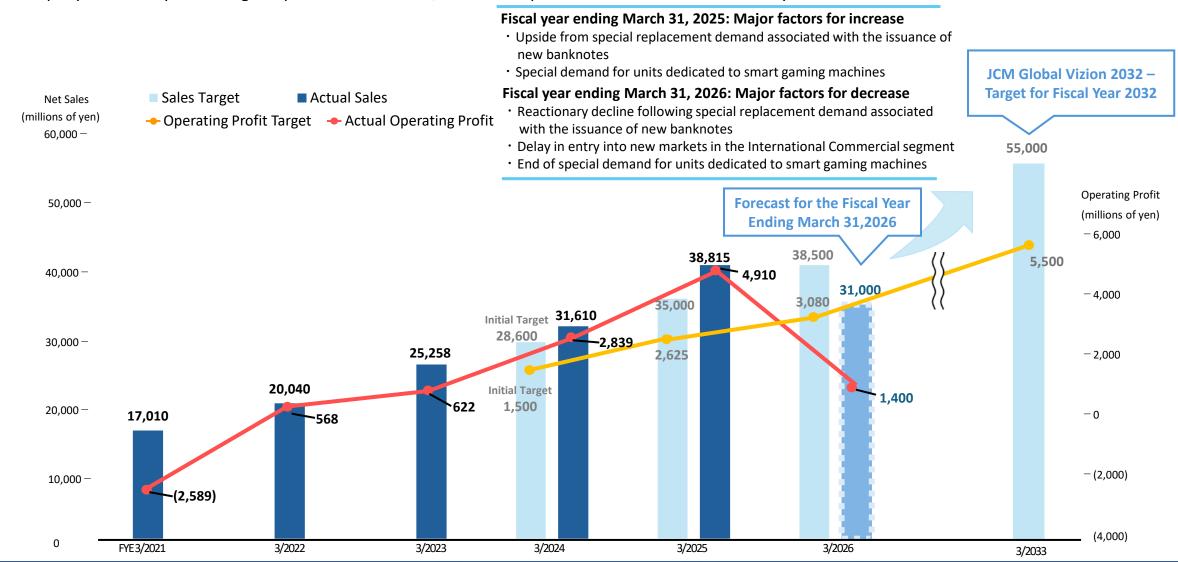
- Corporate profile
- Company history
- Stock price, PBR, ROE
- Consolidated balance sheet
- Status of consolidated cash flows
- Capital investment, depreciation, research and development expenses
- Impact of foreign exchange
- Market shares
- Topics Initiatives in each business
- Sustainability initiatives

Medium-Term Management Plan



Medium-Term Management Plan "JCM Global Vizion 2032" (Fiscal Years 2023–2025)

The Company is currently reviewing the plan. Once finalized, the revised plan will be announced in a timely manner.





- **■** Consolidated Performance Highlights
- Overview of Consolidated Performance
 - Factors of changes in net sales
 - Factors of changes in operating profit
- Overview by Segment
 - Global Gaming
 - International Commercial
 - Domestic Commercial
 - Equipment for the Amusement Industry
- Consolidated Performance Forecasts
 - Performance forecasts by segment
- **■** Shareholder Returns
- **■** Medium-Term Management Plan

Reference Materials

- Corporate profile
- Company history
- Stock price, PBR, ROE
- Consolidated balance sheet
- Status of consolidated cash flows
- Capital investment, depreciation, research and development expenses
- Impact of foreign exchange
- Market shares
- Topics Initiatives in each business
- Sustainability initiatives

Reference Materials - Corporate profile

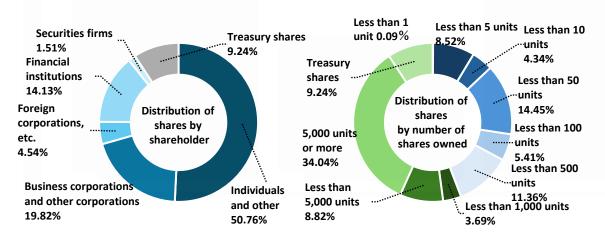


Name	Japan Cash Machine Co., Ltd.
Established	January 11, 1955
President	Yojiro Kamihigashi President and Representative Director
Head Office	Parks South Square 2-11-18 Nambanaka, Naniwa-ku, Osaka City

Listing section	Prime Market of Tokyo Stock Exchange
Number of employees	570 (As of March 31, 2025)
Share capital	2,220.31 million yen (As of March 31, 2025)
Offices	Head Office (Naniwa-ku, Osaka City), Tokyo Office (Minato-ku, Tokyo), Nagahama Plant (Nagahama City, Shiga)
Overseas bases	USA (Las Vegas, Dallas), Brazil, Germany, Thailand, Philippines

Status of shares (As of March 31, 2025)

Total number of authorized shares	112 NNN NNN charac	Number of shares constituting one unit	100 shares
Total number of issued shares	29,672,651 shares	Number of shareholders	23,141



	Contribution in the Company				
Shareholder name	Number of shares held (Thousands of shares)	Percentage of shares held (%)			
Johto Investment and Development Inc.	4,661	17.31			
The Master Trust Bank of Japan, Ltd. (Trust Account)	2,275	8.45			
Yojiro Kamihigashi	1,458	5.41			
Yoshiko Kamihigashi	638	2.37			
Resona Bank, Limited	563	2.09			
Sumitomo Mitsui Banking Corporation	503	1.87			
Totor Engineering Co., Ltd.	432	1.61			
Nippon Life Insurance Company	403	1.50			
Japan Cash Machine Employee Stock Ownership Association	325	1.21			
BNP PARIBAS FINANCIAL MARKETS	317	1.18			

- (Notes) 1. Although the Company holds 2,741,926 treasury shares, it is excluded from the list of major shareholders above.
 - 2. The percentage of shares held has been calculated by deducting treasury shares.

Reference Materials - Company history



2020 onward

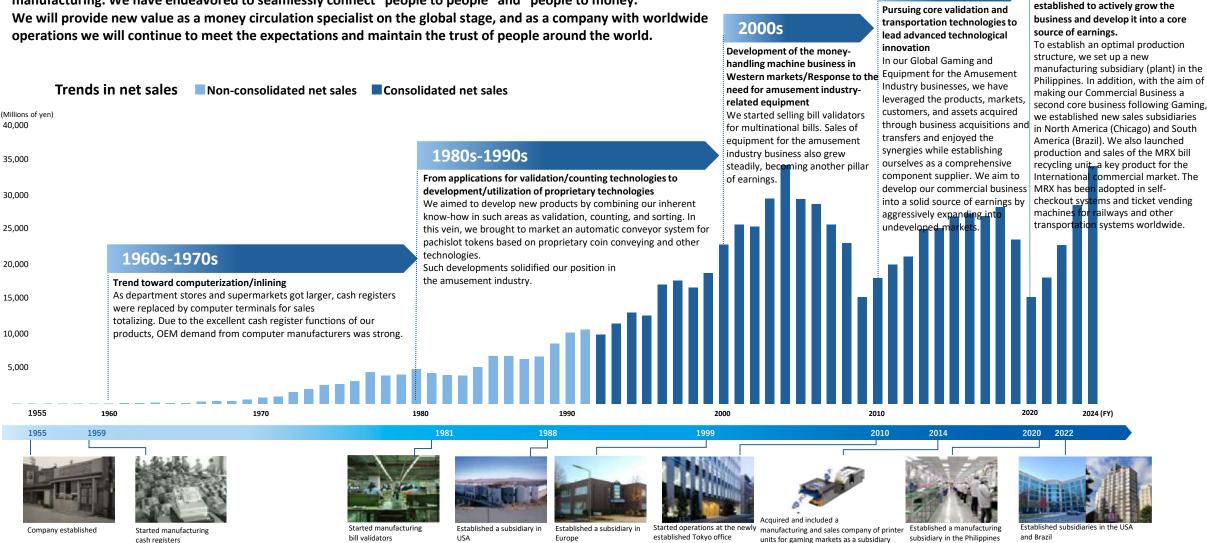
2010s

In pursuit of commercial business

expansion, new subsidiaries were

Our History

Since our establishment in 1955, we have engaged in the highly specialized field of money-handling machine manufacturing. We have endeavored to seamlessly connect "people to people" and "people to money."

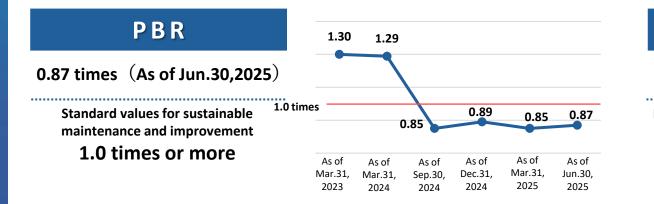


Reference Materials – Stock price, PBR, ROE

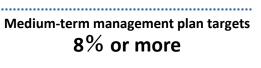


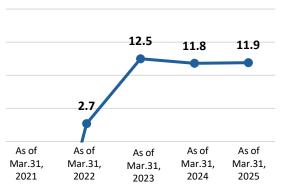
Stock price trend











Reference Materials - Consolidated balance sheet



Assets / liabilities and net assets: -1,742 million yen

Current assets -1,954 million yen: Decrease in trade receivables and inventories

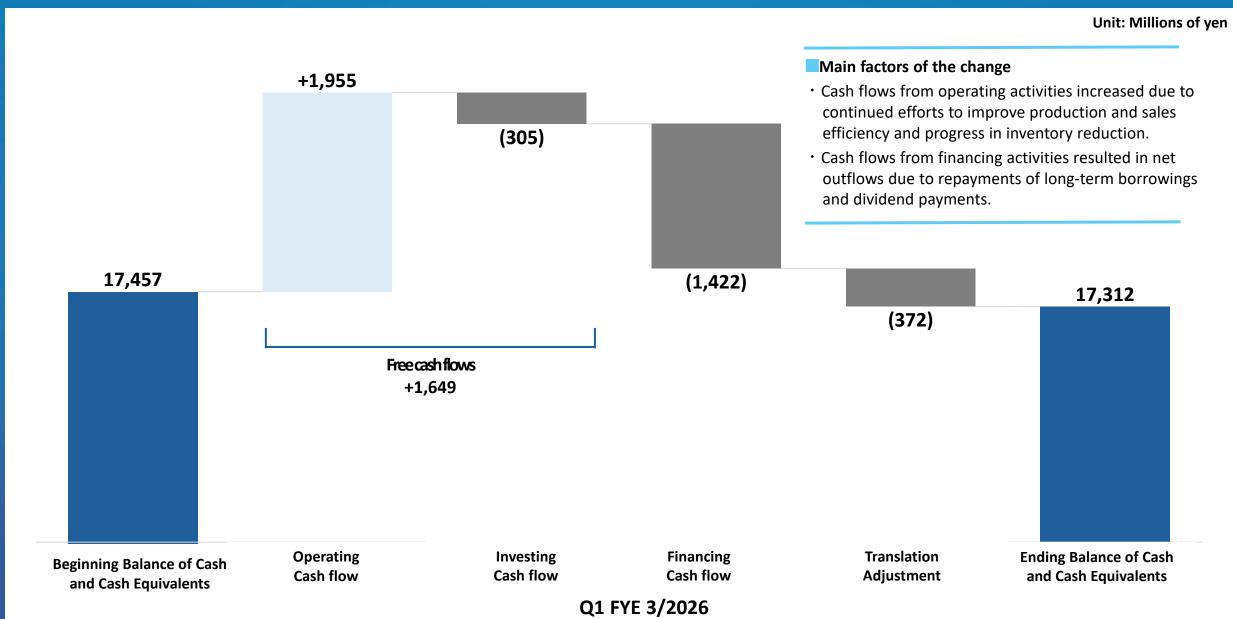
Non-current liabilities -428 million yen: Decrease in Bonds, payable, long-term borrowings

Net assets -1,412 million yen: Decrease in retained earnings

Unit: Millions of ye	en	As of Mar.31, 2024	As of Mar.31, 2025	As of Jun.30, 2025	Change	Unit: Millions of ye	en	As of Mar.31, 2024	As of Mar.31, 2025	As of Jun.30, 2025	Change
	cash and deposits, securities	12,580	17,497	17,350	(147)		Trade payables	4,583	2,201	2,024	(177)
	Trade receivables	7,056	6,068	5,687	(381)		Short-term borrowings	1,260	1,500	1,500	+0
	Inventories	19,564	17,061	15,461	(1,600)		Other	3,417	4,366	4,641	+275
	Other	941	838	1,012	+173	Total current lia	bilities	9,260	8,068	8,166	+97
Total current as	sets	40,143	41,465	39,510	(1,954)		Bonds, payable, long-term borrowings	9,540	9,120	8,700	(420)
	Property, plant and equipment	3,950	4,080	4,124	+43		Other	242	165	157	(8)
	Intangible assets	219	195	174	(21)	Total non-curre	nt liabilities	9,782	9,285	8,857	(428)
	Investments and other assets	3,261	3,540	3,735	+194	Total liabilities		19,042	17,354	17,023	(330)
Total non-curre	nt assets	7,431	7,816	8,034	+217		Share capital	2,220	2,220	2,220	+0
							Capital surplus, retained earnings	27,335	30,229	29,294	(935)
	Deferred assets and other	123	102	97	(5)		Other	(900)	(419)	(895)	(476)
Total deferred a	assets	123	102	97	(5)	Total net assets		28,655	32,031	30,619	(1,412)
Total assets		47,698	49,385	47,642	(1,742)	Total liabilities	and net assets	47,698	49,385	47,642	(1,742)

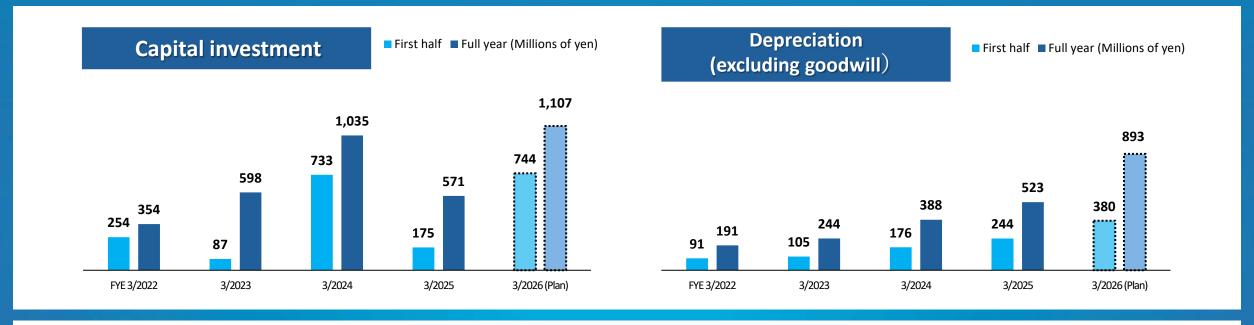
Reference Materials - Status of consolidated cash flows

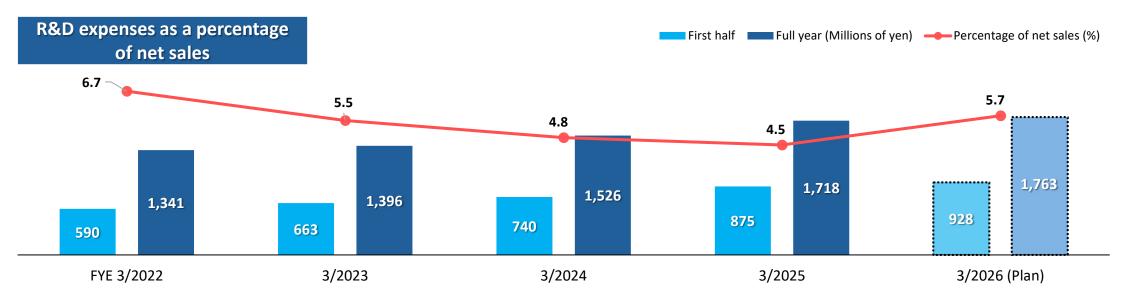




Reference Materials - Capital investment, depreciation, research and development expenses







Reference Materials - Impact of foreign exchange

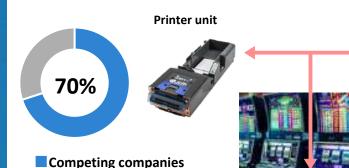


Foreign exchange sensitivity: A weak yen is a positive factor for business performance

Impact of a 1-yen fluctuation (Full year: Millions of yen)		FYE 3/2022	FYE 3/2023	FYE 3/2024	FYE 3/2025	Q1 FYE 3/2026
Average water for the married	USD	110.37 yen	132.08 yen	141.20 yen	152.28 yen	151.22 yen
Average rate for the period	EUR	130.37 yen	138.58 yen	153.20 yen	164.45 yen	159.38 yen
Not color	USD	87	91	99	149	33
Net sales	EUR	35	48	59	65	12
	USD	30	11	14	37	9
Operating profit	EUR	5	3	3	6	1
Average rate	USD	122.41 yen	133.54 yen	151.42 yen	149.53 yen	144.82 yen
at the end of the period	EUR	136.85 yen	145.76 yen	163.38 yen	162.09 yen	169.73 yen
Non-operating	USD	42	40	33	37	42
income (loss)	EUR	4	4	5	4	4



Global Gaming



Bill validator unit



Global market 60%

- Competing companies
- Crane payment innovations (MEI, Cash Code, Money Control (USA))
- Innovative Technology (UK)

International Commercial



<25%

Bill recycling unit



- Competing companies
- Innovative Technology (UK)
- Crane payment innovations
 (MEI, Cash Code, Money Control (USA))

Domestic Commercial



Transact (USA)

· Nanoptix (CAN)





Bill recycling unit





Coin recycling unit

- Competing companies
- · GLORY LTD.
- · Takamisawa Cybernetics Co., Ltd.

Equipment for the Amusement Industry

Dedicated smart gaming machine units



Prize POS system



10%

- Competing companies
- Nippon Game Card Corporation
- DAIKOKU DENKI Co., Ltd.
- GLORY NASCA Ltd.

Reference Materials - Topics "Initiatives in the gaming business"



Global Gaming

Strong brand strength in the global gaming market

The JCM Group sells gaming-related equipment and provides various services in the global gaming market, including the Americas and Europe. Currently, it has acquired over 190 gaming licenses in North America and it is one of the few Japanese companies with a strong track record and know-how in the global gaming market.





World's largest gaming show Global Gaming Expo Las Vegas



Europe's largest gaming show International Casino Exhibition Barcelona



Asia's largest gaming show Global Gaming Expo ASIA Macao

The Groups exhibits and introduces its new products and latest technologies at gaming shows every year that attract a wide range of related companies, such as those manufacturing slot machines for casino hotels and peripheral equipment, and those providing system solutions and services.

Reference Materials - Topics "Initiatives in the commercial business"



International Commercial

Development of the commercial market

The JCM Group has established sales subsidiaries specializing in the commercial business for the purpose of developing the commercial market in North, Central, and South America and expand sales of our products, and it is focusing on aggressive sales proposal activities to make the commercial business into a core business next to the gaming business.



Largest retail trade shows in Europe

Euro CIS Germany



Largest financial and retail trade show in North America

National Retail Federation New York



Largest retail trade show in North America

NACS Show Las Vegas



Financial and retail trade show in South America

FEBRABAN TECH Brazil

In order to expand our share in the international commercial market, the Group is working to further expand sales channels by participating in trade shows for the financial and retail markets around the world and introducing plenty of its products, including new products, and jointly exhibiting with partner companies.

Reference Materials - Sustainability initiatives



Environment



For the Group's indicators and targets for climate-related risks and opportunities, we aim to reduce GHG emissions by 40% (compared with fiscal 2018) by fiscal 2025 under Scope 1 and 2.

Results and targets of GHG emissions

(Unit: t-CO₂)

nesalts and targets of end emissions						
Targets for Fiscal 2025	Compared with Fiscal 2018 results	Measures for reduction	Fiscal 2023 results (Reference)			
640	(40.0%)	 Deliberation regarding introduction of carbon-neutral city gas Head office relocation to energy-efficient office buildings Deliberation regarding introduction of power from renewable energy sources at the Head office, Tokyo office and the Nagahama Plant 	610			

Human capital



The Group's fundamental policy with respect to human capital is for employees to respect each other and demonstrate their individuality as they grow through their work and for the Group to provide opportunities for people to continue to grow through their work. We believe that these will have a positive impact on the home and workplace, and that they will come together, enabling our Group to be one that continually creates value.

As our businesses continue to globalize further, we will focus our human resource strategy efforts on "expanding diversity," "developing core human resources," and "realizing diverse work styles," which have become global standards for human resource strategy.

In its promotion of sustainability, the Group places great importance on human capital, as explained earlier. In implementing the above policies, the Group uses the following indicators. The targets it has set based on these indicators, and the results it has achieved in working toward them, are as indicated below.

Indicators	Scope	Target	Results (fiscal year ended March 31, 2024)	
Percentage of new hires that are women	Non-consolidated	30% or higher	38.8%	
Percentage of full-time employees that are women	Non-consolidated	20% by 2032	16.6%	

Our sustainability initiatives are summarized in our Integrated Report available from our website below.

JCM GLOBAL Integrated Report https://www.jcm-hq.co.jp/en/ir/library/r_annual.html



Japan Cash Machine Co., Ltd. (in Japanese)

https://www.jcm-hq.co.jp

JCM Global (in English)

https://jcmglobal.com



Past financial results materials are also available on our website.

IR Information → IR Library → Financial Results

Inquiries: ir@jcm-hq.co.jp

The performance outlook, strategies, and other forward-looking statements contained in this document are based on the information reasonably available to the Company at the time this document was prepared and on judgments made within the scope of what could be expected under normal circumstances. However, in reality, there is a risk that unforeseen extraordinary circumstances or unexpected results may occur, leading to outcomes different from the performance outlook described in this document. Although we will make every effort to actively disclose information that we believe is important to investors, please refrain from relying solely on the performance outlook in this document for your investment decisions.

Please do not reproduce or transmit this document for any purpose without permission.